

Spatial Partitioning

Group3

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Outline:

- **Description**

- Motivation
- Types of partition strategies
- Model specification
- Spatial Partitioning v.s. Divide-and-conquer

- **Implementation**

- Implementation processes
- Implementation details

- **Results**

Motivation:

- Big data strategies

(i) low rank

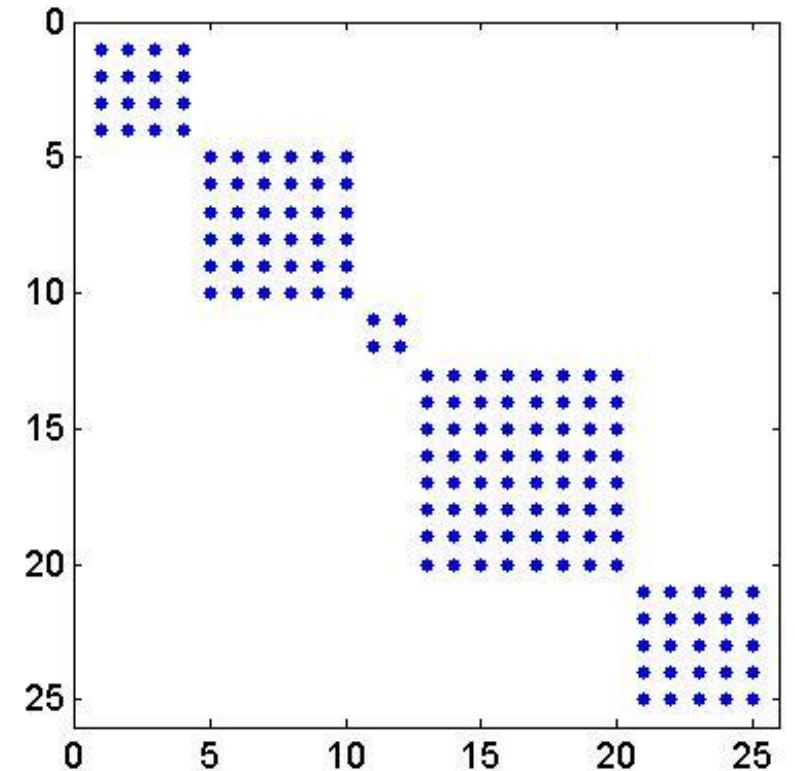
(ii) **sparse covariance matrices**: by introducing 0's into Σ

(iii) sparse precision matrices and

(iv) algorithmic

Spatial partitioning

- Spatial partitioning:
 - 1) split the spatial domain into subregions
 - 2) assume independence across subregions
 - 3) compute likelihood simultaneously
- Advantage: sparse matrix computation and parallel programming



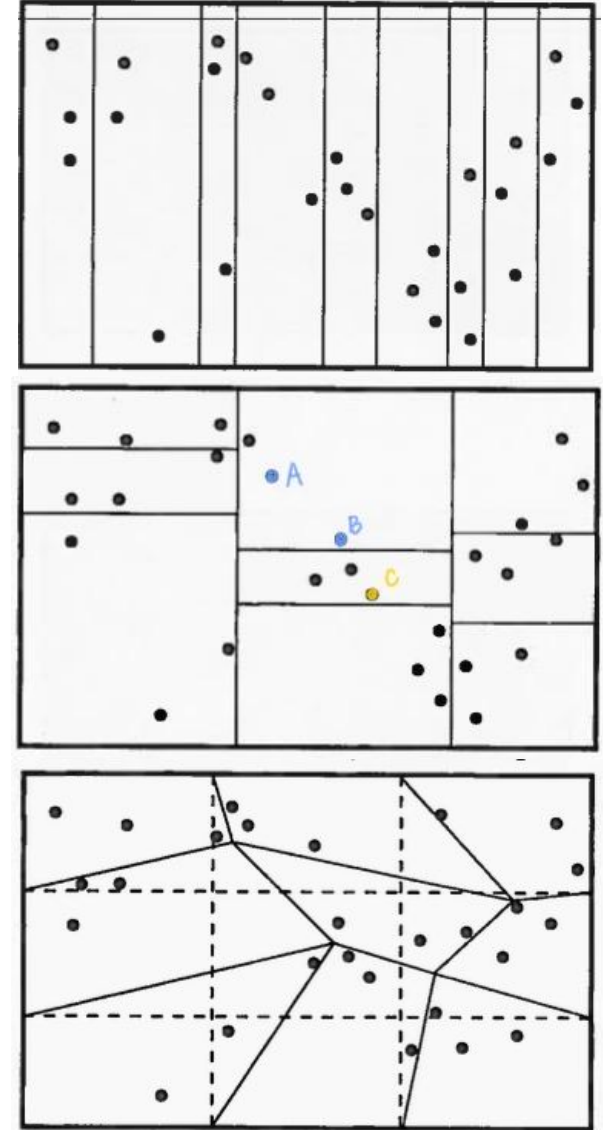
Types of partition strategies

- **Priori methods:**

- Equal area partition
- Partitioning based on centroid clustering
- hierarchical clustering based on spatial gradients

- **Model based methods:**

- Treed regression
- Mixture Modeling



Source: Ding, Yuemin & Densham, Paul. (1996). Spatial strategies for parallel spatial modeling. *International Journal of Geographical Information Science*. 10. 669-698.

Model specification

Basic settings:

$$Y = X\beta + H\omega^* + \xi + \varepsilon$$

- where X is the design matrix; β are the regression coefficients;
- H is the $N \times K$ matrix of spatial basis functions with associated random coefficients $\omega^* \sim N(\mathbf{0}, \Sigma_{\omega^*}(\theta))$;
- $\xi \sim N(\mathbf{0}, \sigma_{\xi}^2)$; and $\varepsilon \sim N(\mathbf{0}, \sigma_{\varepsilon}^2 \mathbf{i})$

Model specification

Spatial partitioning settings:

Let the spatial domain $\mathcal{D} = \bigcup_{d=1}^D \mathcal{D}_d$ where $\mathcal{D}_1, \dots, \mathcal{D}_D$ are subregions that form a partition.

for each = subregion $Y_d \{Y(s_i): s_i \in \mathcal{D}_d\}, d = 1, 2, \dots, D$:

$$\mathbf{Y}_d = \mathbf{X}_d \boldsymbol{\beta} + \mathbf{H}_d \boldsymbol{\omega}^* + \boldsymbol{\xi}_d + \boldsymbol{\varepsilon}_d$$

- where \mathbf{X}_d is a design matrix containing covariates associated with \mathbf{Y}_d ,
- \mathbf{H}_d is a matrix of spatial basis functions
- $\boldsymbol{\xi}_d$ and $\boldsymbol{\varepsilon}_d$ are the sub-vectors of $\boldsymbol{\xi}$ and $\boldsymbol{\varepsilon}$ corresponding to region \mathcal{D}_d .
- each subregion shares common $\boldsymbol{\beta}$ and $\boldsymbol{\omega}^*$ parameters

Spatial Partitioning v.s. Divide-and-Conquer

- they are both strategies for **parallel programming**
- **Divide and conquer:** the full dataset is subsampled, the model is fit to each subset and the results across subsamples are pooled.
- **Spatial partition:** uses all the data simultaneously in obtaining estimates, but the independence across regions facilitates computation.

Implementation

- Implementation processes
- Implementation details

Implementation process

—— Spatial partitioning

- Inherit functions and some codes from the author
 - For example, basis function creation and MLE functions
- Use nested for loops to control subsets and subregions
 - Most complicated part during implementation
- Use equal area method to partition regions
- Make predictions by clusters

Implementation process

—— Spatial partitioning(cont.)

- All codes run on High Performance Computing Cluster in the statistics department
- Packages:
 - LatticeKrig
 - parallel

Implementation process

—— Standard MLE/Kriging

- First plot the variogram to estimate effective range, spatial variances and nugget
- Then apply MLE/Kriging from geoR package
- Run on High Performance Computing Cluster in the statistics department
- Packages:
 - geoR

Implementation details

—— Spatial partitioning

- Two tuning parameters:
 - Number of subregions and number of cores
- Number of subregions
 - More subregions, faster computation, less accuracy
 - We tested 9, 12, and 25 subregions with 30 cores
- Number of cores
 - No effect on accuracy; More cores, faster computation
 - We test 2, 4, 9 cores with 9 subregions for demonstration
 - For 2 cores, we limit subsets to 12

Selecting parameters

- If possible, use as many cores as possible
 - Limited by hardware
 - Sometimes run into cpu error if occupying too many cores
- More subregions can improve computational speed tremendously, with little compromise on accuracy
 - Some regions have very few or no data: need manual adjustment

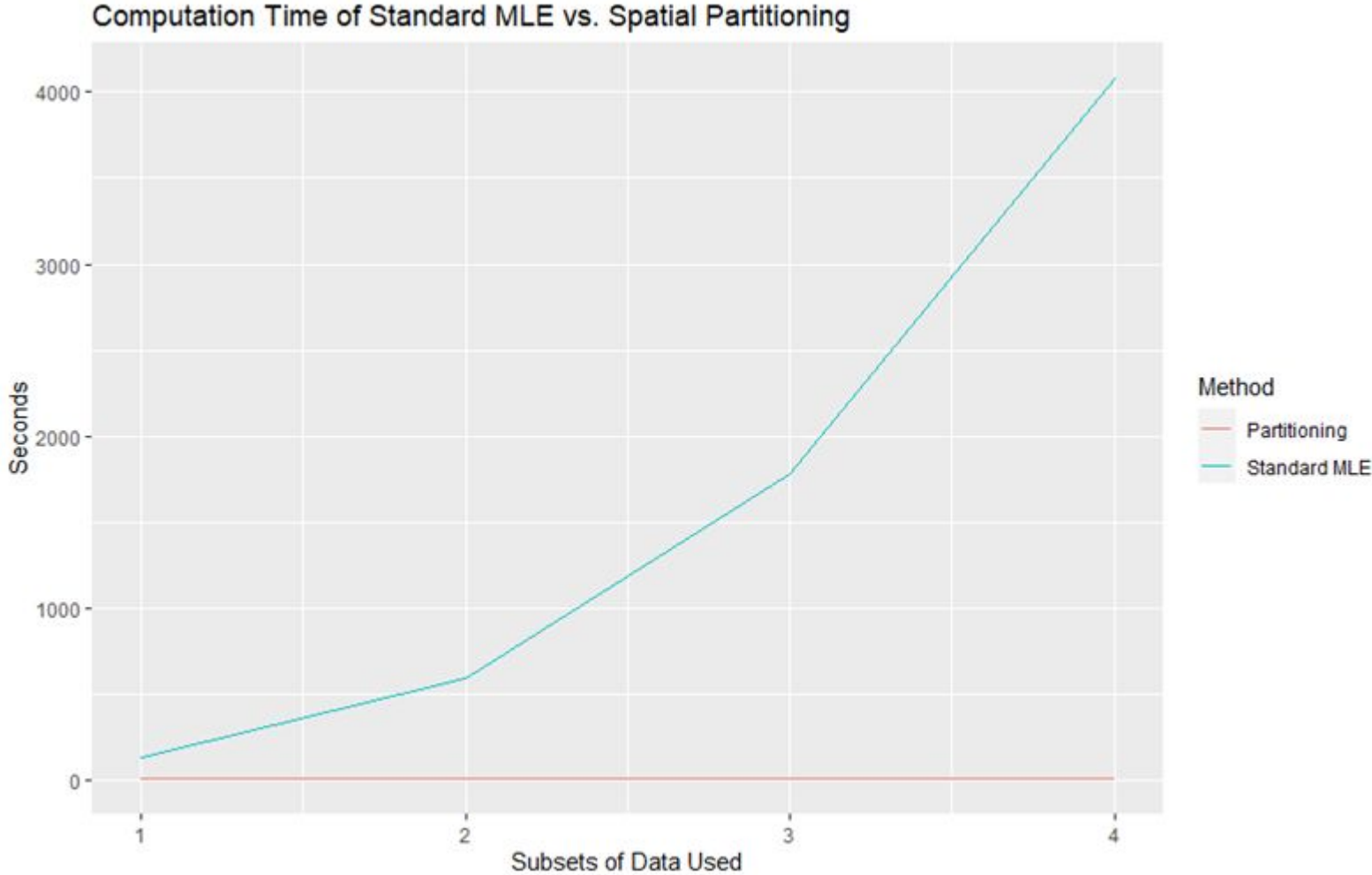
Implementation details

—— Standard MLE/Kriging

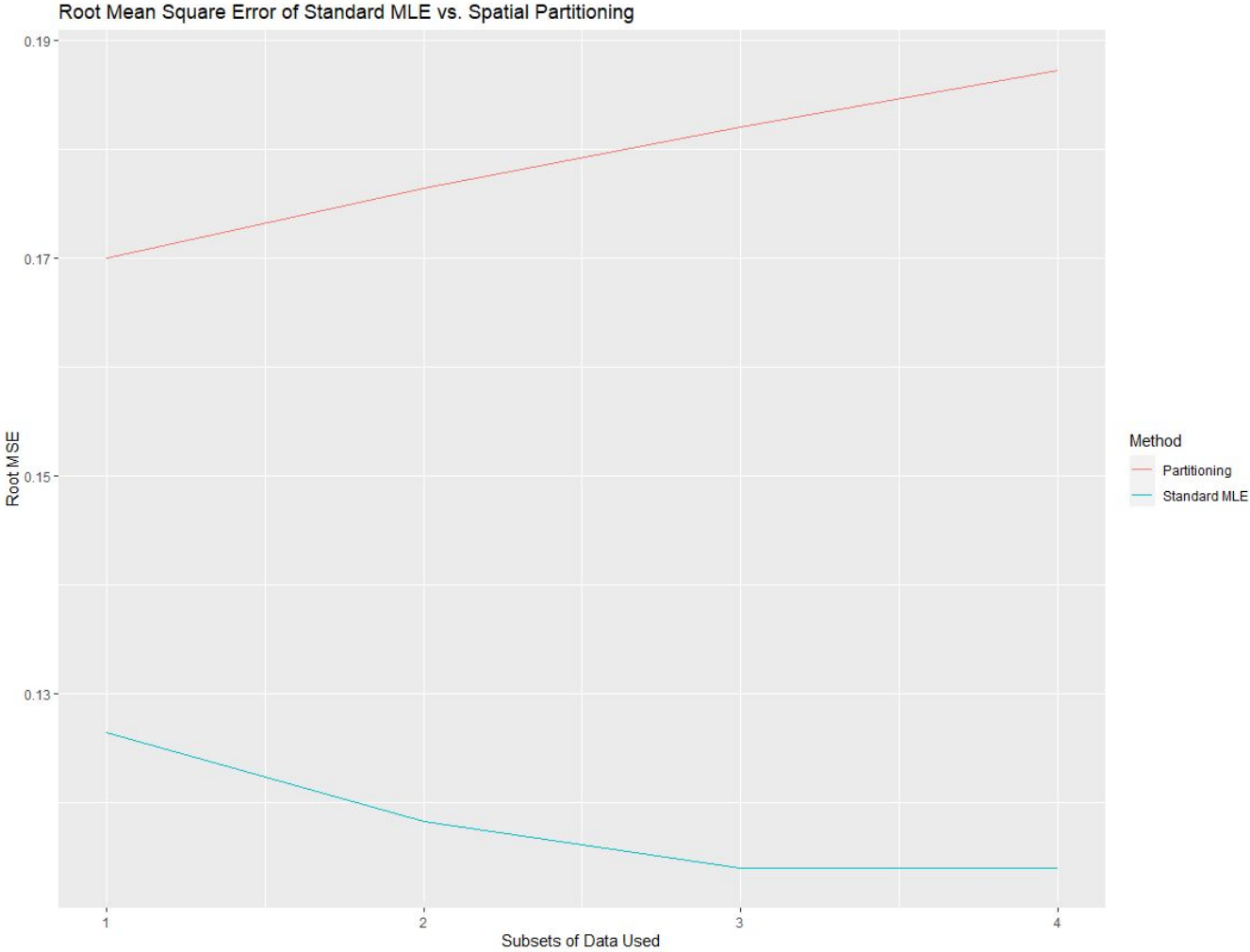
- First-order covariate matrix
 - Second-order covariate matrix always gets a “singular matrix” error message
- Super slow
 - Five subsets take more than 2 hours to compute!

Results

Comparison to Standard MLE: Time

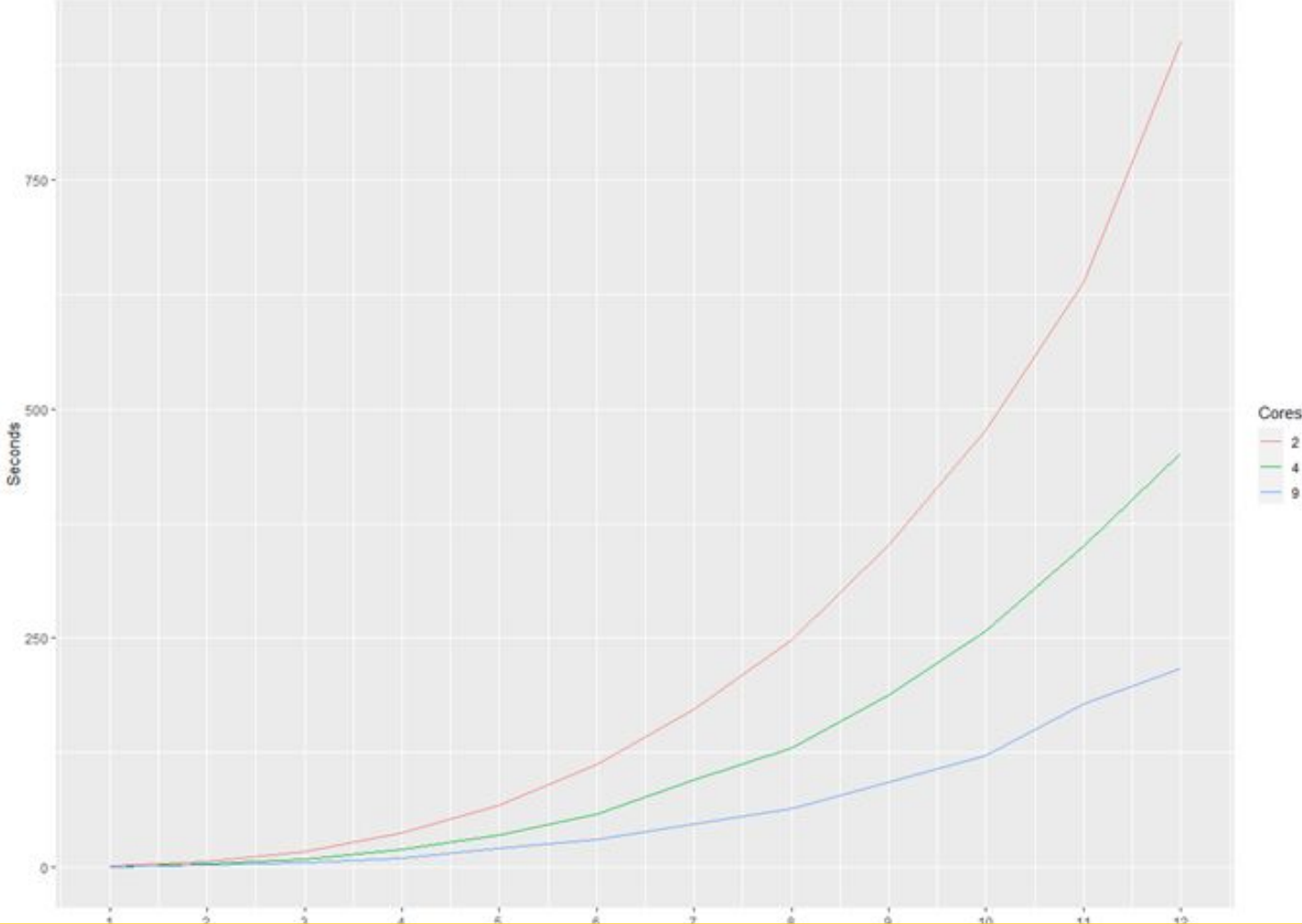


Comparison to MLE: RMSE

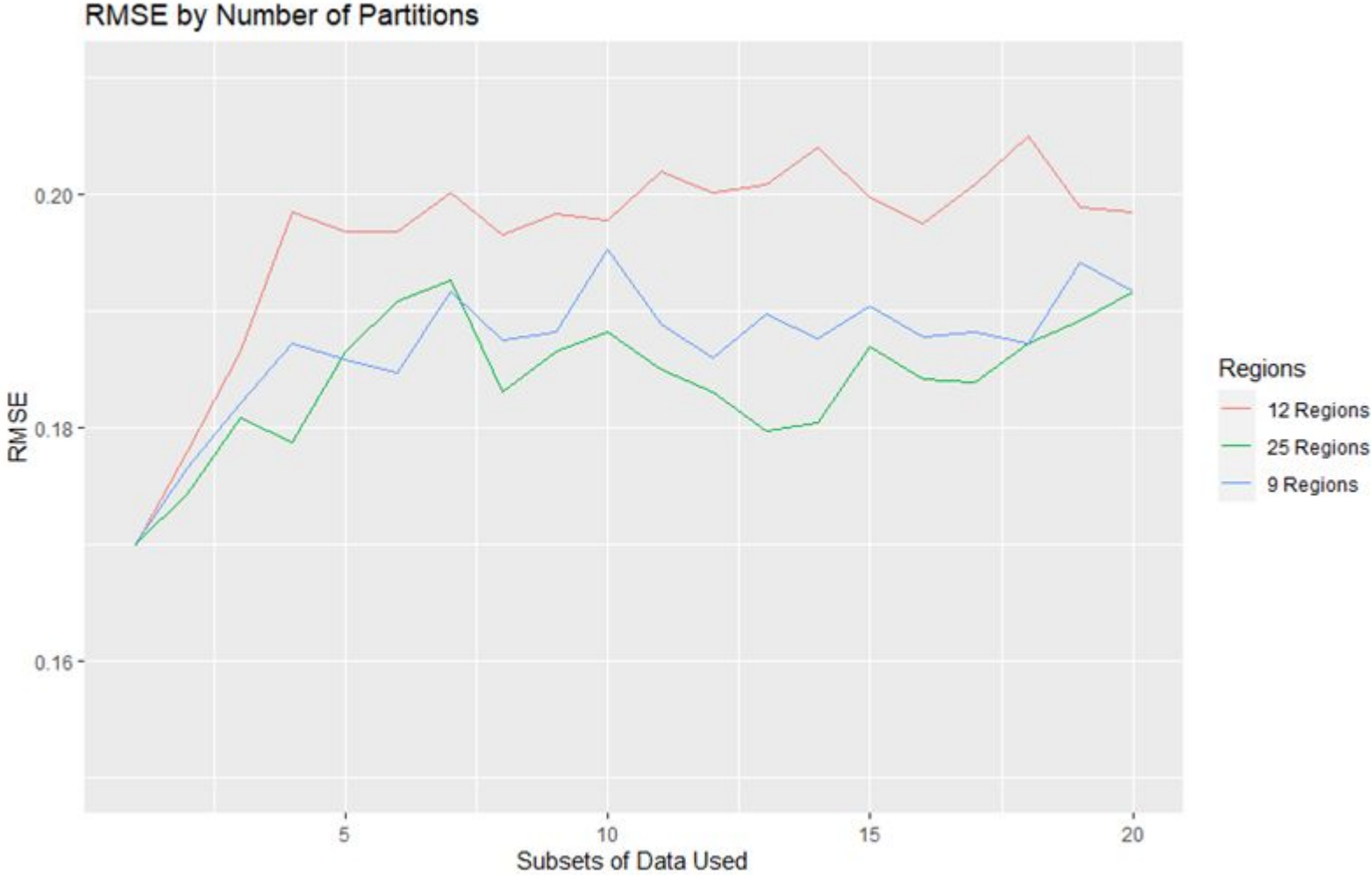


Parallel Computing

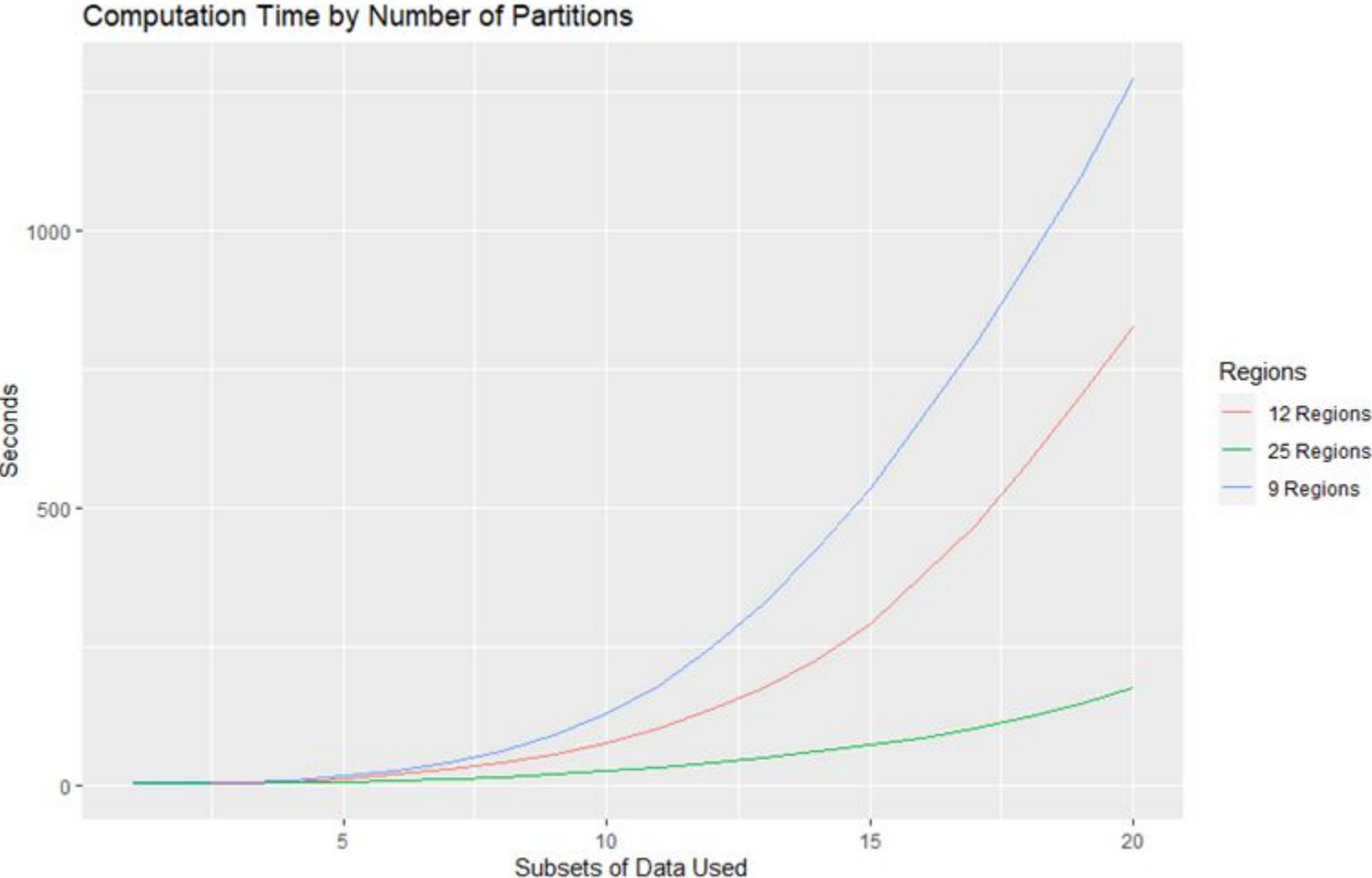
Computing Time Required For Different Data Sizes and Number of Cores



Number of Partitions: RMSE



Number of Partitions: Time



Conclusions

- Much, much faster than standard MLE/Kriging due to parallel computing
- Not much less accurate than standard methods
- More regions leads to faster computation, comparable accuracy with this dataset
- Presumably there is a tradeoff at some point